

EXHIBIT 233

Angela Krieger

From: Josh Larson <jlarson06@gmail.com>
Sent: Tuesday, April 24, 2018 1:17 PM
To: Angela Krieger
Subject: Fwd: Question for you

Josh

Begin forwarded message:

From: Daniel Milligan <dwm@afmsoftware.com>
Date: April 8, 2015 at 7:11:47 PM EDT
To: Josh Larson <jlarson06@gmail.com>
Subject: Re: Question for you



I think (and this is only a possibility) is that they reported each pattern separately. The game end was an interesting case in that if no other players or the player slept the win, it could take a long time i.e. the timeout to happen before the game end was reported which caused issues with some systems like IGT Advantage.

On Apr 8, 2015, at 4:13 PM, Josh Larson <jlarson06@gmail.com> wrote:

Hey,

Question for you...

Do you happen to remember how VGT handled pattern wins when it came to SAS and game end. Did they report each pattern separately as a single Game and Game End or did they do it some other way?

Jos